3GENERATE

Methodist Children & Youth Assembly

GUIDE FOR GROUP TIME

Choose a place to meet with your group. You can head to the campsite village for a quieter space, or join other groups at The Orb Stage for a more structured session with input from the front.

Group Time is about finding time in the busyness of the event to connect with your group and talk about faith in a relaxed and supportive space, including noticing where God might be at work. It's also a chance to reflect on the mini-adventures and to consider establishing habits of reflection and spiritual exploration.

As a group leader your role is to facilitate a conversation. This guide is simply offering suggestions for how to do this but, of course, you know your group the best, so if what is suggested below doesn't appeal, that's okay! Use this time to connect in a way that suits you and your group.

Start by handing out the Adventure Books to your group.
Encourage them to see these as a valuable gift to be treasured and used.
Invite them to write their name and the name of their group inside.

1. REFLECT ON THE MINI-ADVENTURES

Choose any of the questions below that best suit those in your group. Or ask your own questions to spark conversation...

- What did you do during your mini-adventure?
- What did the mini adventure remind you of?
- Was it easy or difficult to pay attention on your mini-adventure?
- What did you notice?
- What surprised you?
- I wonder what God might be saying or trying to show you?
- I wonder how you might respond?

Please be sure to:

- affirm all contributions
- ensure there is no sense of failure if someone did not feel or notice anything spiritual
- emphasise that God can be experienced in many different ways (see over for a helpful list, which is also to be found in the Adventuure Books) —and sometimes quietly or over time.

WAYS IN WHICH GOD MIGHT SHOW UP...

- a big feeling inside, such as joy, wonder or calm
- a quiet, peaceful feeling in your heart
- suddenly understanding something more clearly
- feeling close to other people
- a little spark of excitement
- noticing the same idea popping up in different places
- feeling as if God has already gone ahead of you
- a song, picture or words that stay in your mind
- conversations that feel more important than usual
- a moment that felt so beautiful it almost stopped you in your tracks

2. WONDER ACTIVITY

Give time for your children and young people to:

- complete the 'Wonder' section on the 3Generate page in their Adventure Book (encourage creativity (writing, drawing, reflecting)
- stick in their mini-adventure ticket on to the page as a memory marker.

3. THINKING AHEAD

Facilitate a short conversation about what happens after 3Generate.

- How can your children and young people make space in their weeks to use their Adventure Book regularly?
- How will your group encourage one another as they continue to use their Adventure Books for the coming year?
- How could mini-adventures become part of your regular group gatherings?
- How might your wider church family or others outside the group encourage you?

This is about sparking ideas to take back and try!

4. TIME TO PRAY

If you feel it is appropriate, take some time at the end to pray with and for each other. Encourage everyone to keep on trying the mini-adventures, using the Adventure Book, reading their Bible and noticing God.

You could also remind your group that there is a prayer team on-site at 3Generate for those who would like prayer outside of Group Time.

WE SUGGEST THAT THE CHILDREN AND YOUNG PEOPLE LEAVE THEIR ADVENTURE BOOKAND THE BIBLE IN THEIR TENT, RATHER THAN CARRYING THEM AROUND WITH THEM.